

Stock Horse Pleasure Walk/Trot

Pattern Show 2 and 5



1. Walk
2. Trot
3. Extended Trot
4. Trot
5. Stop and Reverse
6. Extended walk
7. Extended Trot
8. Trot
9. Extended Trot
10. Stop and back

Stock Horse Pleasure Walk/Trot/ Lope

Pattern Show 2 and 5



1.Walk

2.Lope

3.Extended Trot

4.Trot

5.Stop and Reverse

6.Trot

7.Lope

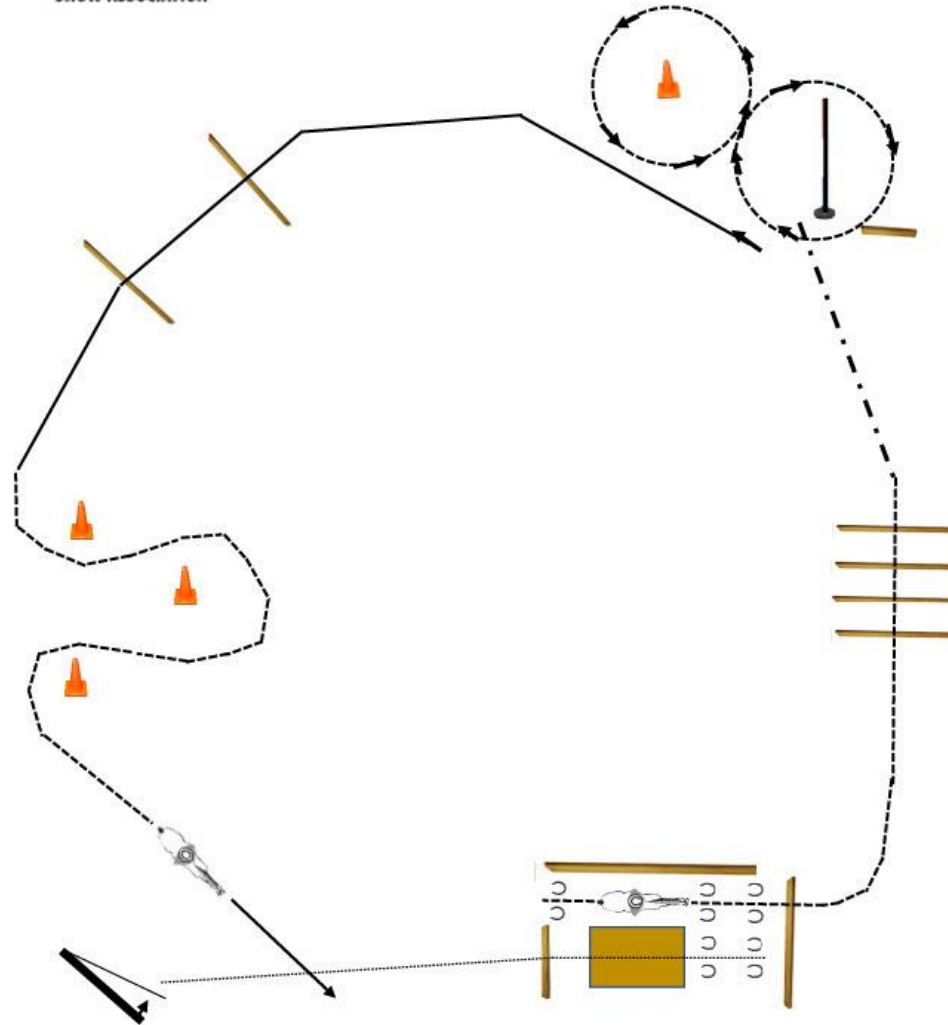
8.Extended Lope

9. Extended Walk

10.Stop and Back



RANCH TRAIL
All Divisions
Pattern 3

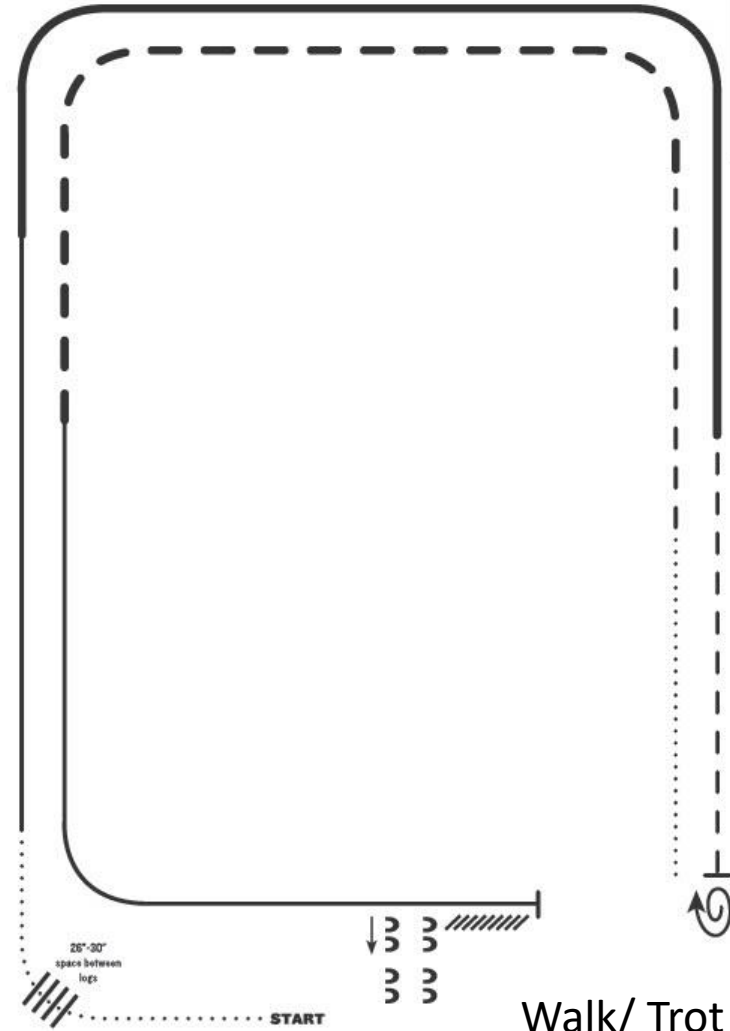


1. Open & close gate (*left hand push, do not latch*)
2. Walk to bridge, walk over log and bridge
3. Side pass left and back chute
4. Trot out of chute, to and over logs
5. Extended trot to Drag (Slicker for W/T, Youth & Novice), Drag figure 8 at a trot as shown returning log to original position. (Trot with Slicker for W/T, Youth & Novice)
6. Lope left lead (Ex Trot for W/T) around end of arena and over logs
7. Break to a trot, trot cones as shown
8. Exit the arena at a trot.

RANCH RIDING - PATTERN 6

LEGEND

- Walk
- Extended Walk
- - - Trot
- - - Extended Trot
- Lope
- Extended Lope
- //// Back
- \\ Lead Change



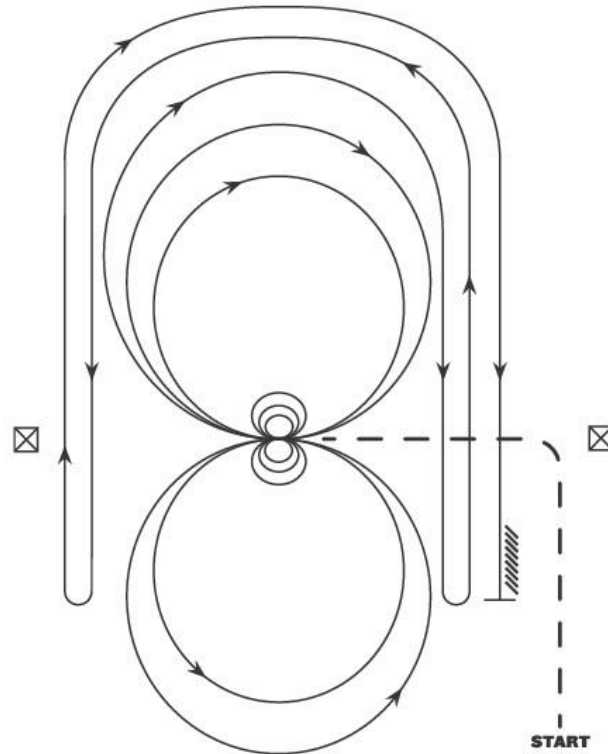
1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope right lead
5. Trot
6. Stop, 1 1/2 turn right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and back
12. Side pass right

Walk/ Trot
 Lope = Trot
 Ext. Lope = Ext. Trot



Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

VRH AND RHC RANCH REINING PATTERN I



Mandatory Markers along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of the pattern.

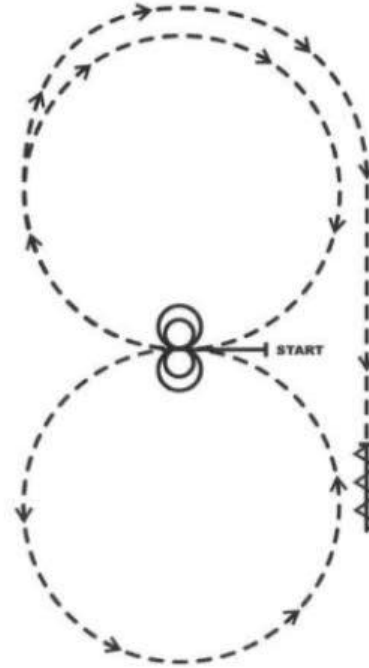
Ride pattern as follows: Trot to center of arena and stop.

1. Complete 3 spins in one direction. Hesitate.
2. Complete 3 spins in the opposite direction. Hesitate.
3. Beginning on right lead, complete two large fast circles to the right. Change leads at center of arena.
4. Complete two large fast circles to the left. Change leads at center of arena.
5. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left roll back at least 20 feet from the wall or fence, no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right roll back at least 20 feet from the wall or fence, no hesitation.
7. Continue back around previous circle, but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.

REINING PATTERN W/T



SHOW 1
APRIL 22, 2023



Trot to center of arena facing the left wall or fence and stop.

1. Complete two spins to the left. Hesitate.
2. Complete two spins to the right. Hesitate.
3. Trot one circle to the right, change directions at the center of the arena.
4. Complete one circle to the left, change directions at the center of the arena.
5. Begin a circle to the right but do not close this circle. Trot straight down the right side of the arena past the center marker, stop and back up at least 10 feet. Hesitate to demonstrate completion of the pattern.